

When God Made You

By: Matthew Paul Turner

1. Take out any art supplies that you have and a piece of paper. Fill up the page with a portrait of yourself, especially using your favorite color. You can draw some of your favorite objects into the design as well.

2. Make a self-portrait of just your face and neck on small, square sheets of nice art paper. Maybe 5 x 5 or 3 x 3 or any size square. Then draw portraits of other people in your life. Arrange the portraits on a piece of poster board or make a booklet out of all the faces. This is your community of people. Isn't it amazing?

Two Oldies to play outside.

Freeze Tag

How to play:

1. Have one kids be "it". If you have 10-12 kids have two kids be "it". Set up boundaries if you are not in an enclosed yard; use trees or park benches, or other objects as markers.
2. When the people who are "it" call out "Go!" the other kids scatter in different directions.
3. The people who are "it" will try to tag the players. Any player who is tagged will freeze. They can only be unfrozen and run again if another player who has not yet been tagged touches them.
4. The last people who are not frozen become "it" in the next game.

SPUD

The object of this ball game is to run as far and as fast as possible from the person who is throwing the ball and to dodge the ball when it's thrown at you without moving your feet.

Be sure to use a very soft ball, such as a foam ball, which is specifically made to be thrown at people without hurting them.

How to play:

1. Start with a person in the middle. That person is the thrower, or "it". Everyone else should stand within arm's reach of the thrower.
2. The thrower tosses the ball straight up into the air and spells SPUD as the ball comes back down.
3. As soon as the ball is released, players begin to run away from the thrower.
4. When the thrower catches the ball, they yell, "Spud!" at which point players immediately freeze where they are.
5. The thrower then takes 4 giant steps spelling SPUD to get closer to a player. The thrower then tries to tag a player by throwing the ball. The frozen player can try to dodge the ball but is not allowed to move his or her feet. If the player is hit, he or she will get the letter "S" and move to the middle to be the next thrower.
6. If the thrower misses, then the thrower repeats 2-5.
7. The game is played until a player gets all four letters "S-P-U-D," which means she/he is out of the game. The game continues until there is only one player left. That player is the winner.